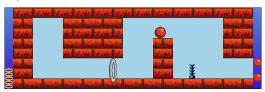


## Bounce user guide

Select Bounce.



Bounce is a game where you control a small ball in a dangerous world. You bounce and roll the ball around each level, avoiding hazards and collecting the hoops you need to unlock the exit to the next level. Use rubber blocks to bounce higher or even reverse gravity. Instructions are available within the game. Bounce is only available in English.

## Requirements

Bounce requires at least 1.5 Mb of free memory and 800 kb of free disk space on your Nokia 9500 Communicator or on a memory card.

## **Playing Bounce**

1 Select Bounce.

- When you see the animated Bounce logo, press any key to move to the main menu.
- 3 Select Start Game→ New Game.

This starts a new game at level 1. The game is over when you either complete all levels or lose all your lives.

Your ball can change size if it touches the right objects. A large ball jumps higher and moves faster than a small ball and can also float in water. The small ball can squeeze through small gaps.

**To pause the game**, press Esc or any command button. To continue, select *Resume*.

To continue the game, select Start Game → Continue in the main menu. You can restart the game at level 1 or at the beginning of the level you reached and with the number of lives you had left when you last exited the game. When you load an automatically saved game, your score will be zero, so the only way to get a maximum score is to play every level of the game in one go.

To quit the game, select Quit in the main menu.

At the end of a level, you can change the game options, exit the game, or continue. If you exit the game, the highest level you reached will be automatically saved.

To view high scores, select *High Scores* in the main menu.

To change controls and sound, select *Options* — *Change Keys* or *Change Sound* in the main menu. By default, press < and > arrow keys to move the ball left and right, and space bar to make the ball jump.

To view a demo, select Start Game→ Instructions.

**To view Nokia games website**, select *Online* in the main menu. Note that you must have your device configured to access the Internet for this to work.